



Exchange Server Protocols Overview

Andrew Davidoff
Senior Software Engineer

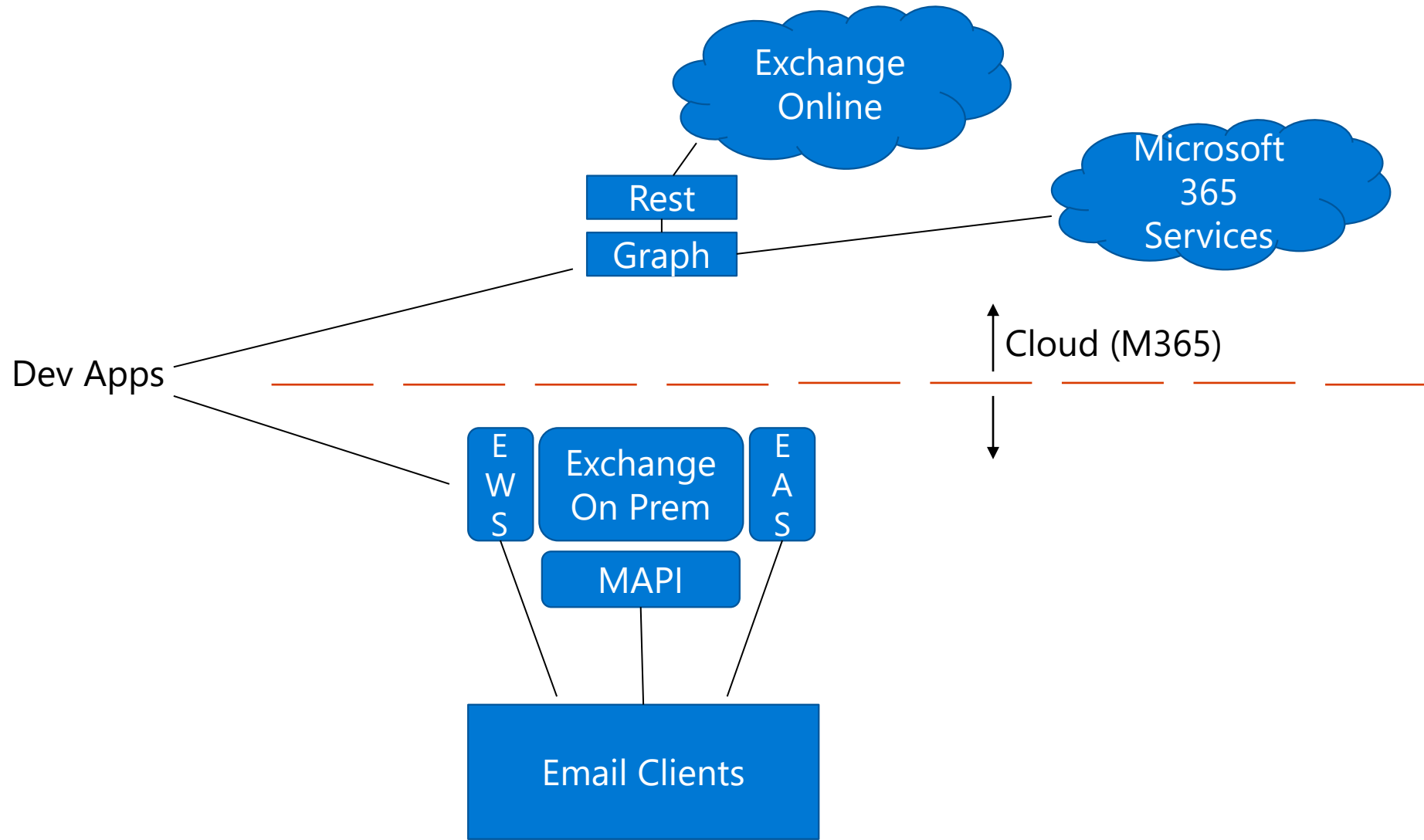
Agenda

-
- Exchange Protocols scope
 - Exchange Protocols details
 - Choice of protocols to use
 - Resources

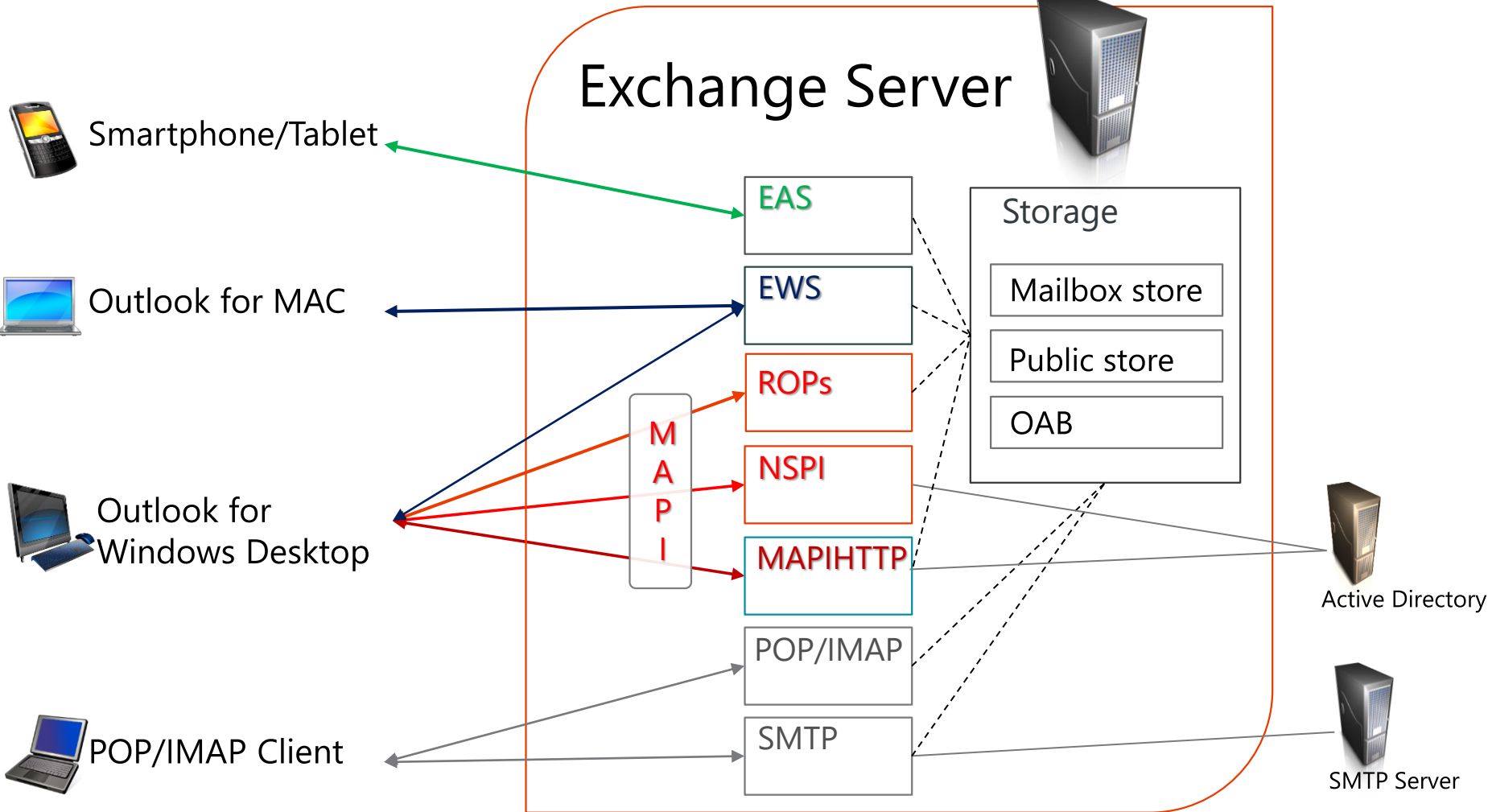
Exchange Protocols: Scope

Glossary

- **MAPI** - Mail API, since 1990th. Originally library used by Outlook for Windows Desktop.
- **RPC** - Remote Procedure Call
- **On-Prem Exchange Server** - Physical Exchange Server in your own server topology
- **Exchange Online** - Exchange Servers in the Cloud (Microsoft 365)
- **Hybrid Exchange** - Configuration where on-prem topology and Exchange Online tenant are connected



Client communication with Exchange Server



There is more to Exchange than email

Calendars

Recurring meetings, cross time zone scheduling

Availability – both attendees and conference rooms

Tasks

One-time or recurring

Tracking Due Date and Assignment

Contacts

Multiple Contacts Folders, Suggested Contacts

Address book for mobile devices

Reminders

For Calendars, Tasks, Emails

Notifications

Server notifies Client that mailbox changed (new mail, etc.)

Push or Pull

There is even more to Exchange than email

Rules

Server Side and Client Side

Applied on messages on arrival, even when client is not connected

Out of Office

Internal and External recipients can get different OOF messages

Time restrictions

Mail Tips

Show user that recipient is Out of Office

Warning that mail includes very large DL, etc.

Compliance

Legal Search (eDiscovery)

Legal Hold

Archiving

Separate Archive for old emails, accessible by client

Retention policies set per folder

And so on...

Exchange Protocols: Details

Overview Document: MS-OXPROTO

- Defines protocol families
- Scenario-Based
 - How protocols work together
- Walkthroughs and examples
 - Display an e-mail
 - Send an attachment
 - Create an appointment
 - ... and other scenarios

The screenshot shows the Microsoft Docs interface for the document "[MS-OXPROTO]: Exchange Server Protocols System Overview". The page includes a navigation menu on the left, a search bar at the top right, and a main content area with a title, a "Published Version" table, and a "Previous Versions" table.

Microsoft Docs | Documentation Learn Q&A Code Samples

Open Specifications Specifications ▾ Dev Center Events Test Support Programs Patents Blog ▾

Docs

Filter by title

- Open Specifications
- Protocols
 - Protocols
- Exchange Server Protocol Documents
 - Exchange Server Protocol Documents
- Overview Documents
 - Overview Documents
- [MS-OXPROTO]: Exchange Server Protocols System Overview
 - [MS-OXPROTO]: Exchange Server Protocols System Overview**
 - > 1 Introduction
 - > 2 Functional Architecture
 - > 3 Examples
 - > 4 Microsoft Implementations
 - 5 Change Tracking
 - 6 Index

[MS-OXPROTO]: Exchange Server Protocols System Overview

10/13/2020 • 4 minutes to read

Provides information about the protocols that are included in the Exchange Server protocols documentation set and the relationships between those protocols.

This page and associated content may be updated frequently. We recommend you subscribe to the [RSS feed](#) to receive update notifications.

Published Version

Date	Protocol Revision	Revision Class	Downloads
3/16/2019	16.1	None	PDF DOCX

[Click here to download a zip file of all PDF files for Exchange Server Protocol Documents.](#)

Previous Versions

Date	Protocol Revision	Revision Class	Downloads
3/15/2019	16.1	None	PDF DOCX
12/11/2018	16.1	Minor	PDF DOCX
10/1/2018	16.0	Major	PDF DOCX

Protocol Families

- **ROP Protocols**

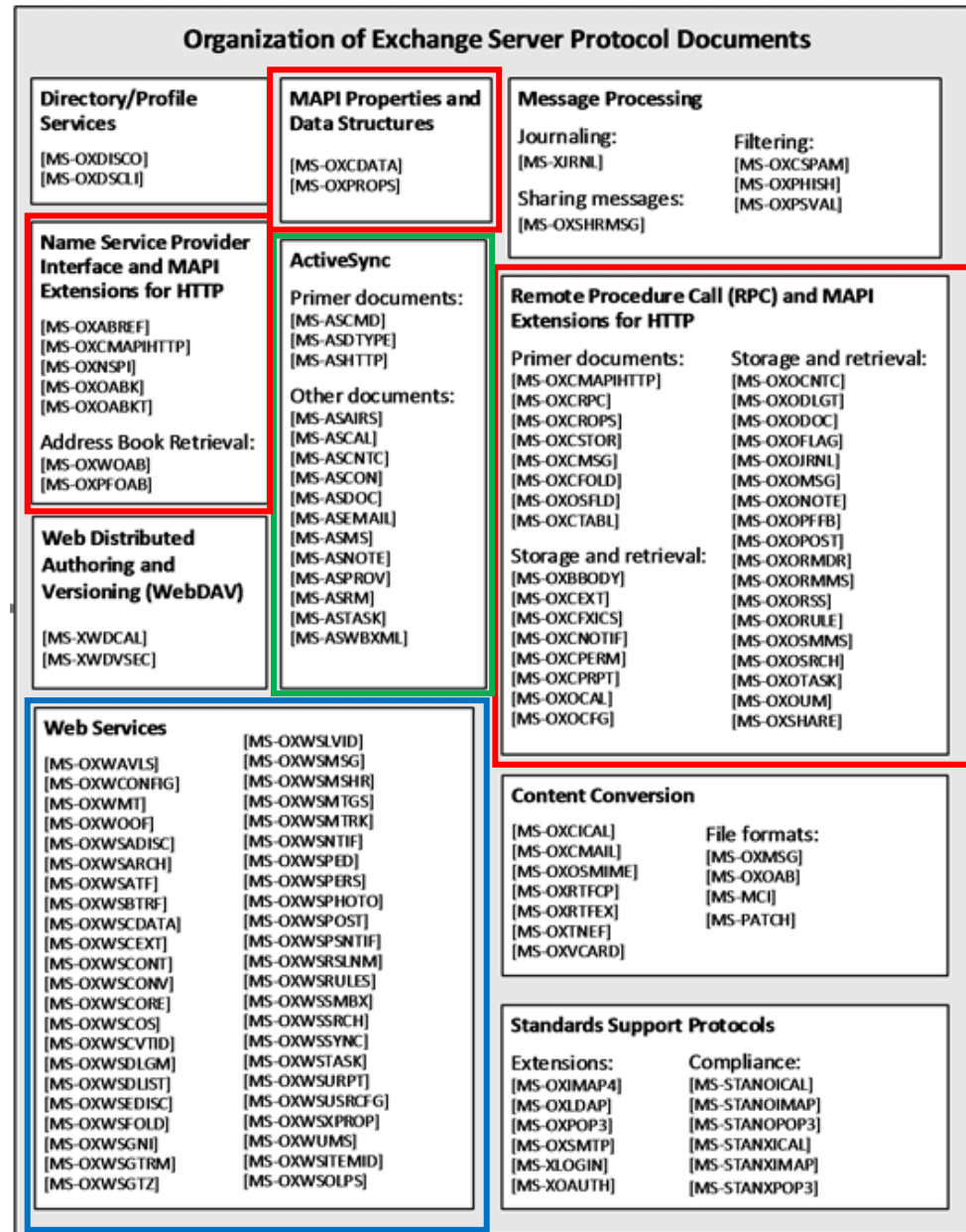
- Originally RPC transport
- HTTPS transport introduced in Exchange 2013
- NSPI is used for Address Book access

- **Exchange Web Services (EWS)**

- **ActiveSync (EAS)**

- **Other protocol groups**

- Autodiscover
- Content Conversion
- Standards Support



Exchange Protocols: Details

ROP Protocols

History of terminology – what is “ROP”?

- Initial name: RPC protocols
 - Remote Operations (ROPs) over RPC connection
 - RPC is just a channel to exchange binary blobs between client and server
 - This binary blob can be transmitted by other underlying protocols
 - RPC over TCP or RPC over HTTPS (MS-OXCRPC)
 - Pure HTTPS (MS-OXCMAPIHTTP)
- MAPIHTTP is RPC replacement (Exchange Server 2013)
 - The same binary blob is now transmitted over HTTP, bypassing RPC
- Since it's not RPC anymore, we now call them ROP Protocols
 - In many places it is still called “Exchange RPC protocols”, sometimes MAPI

ROP Protocols Details

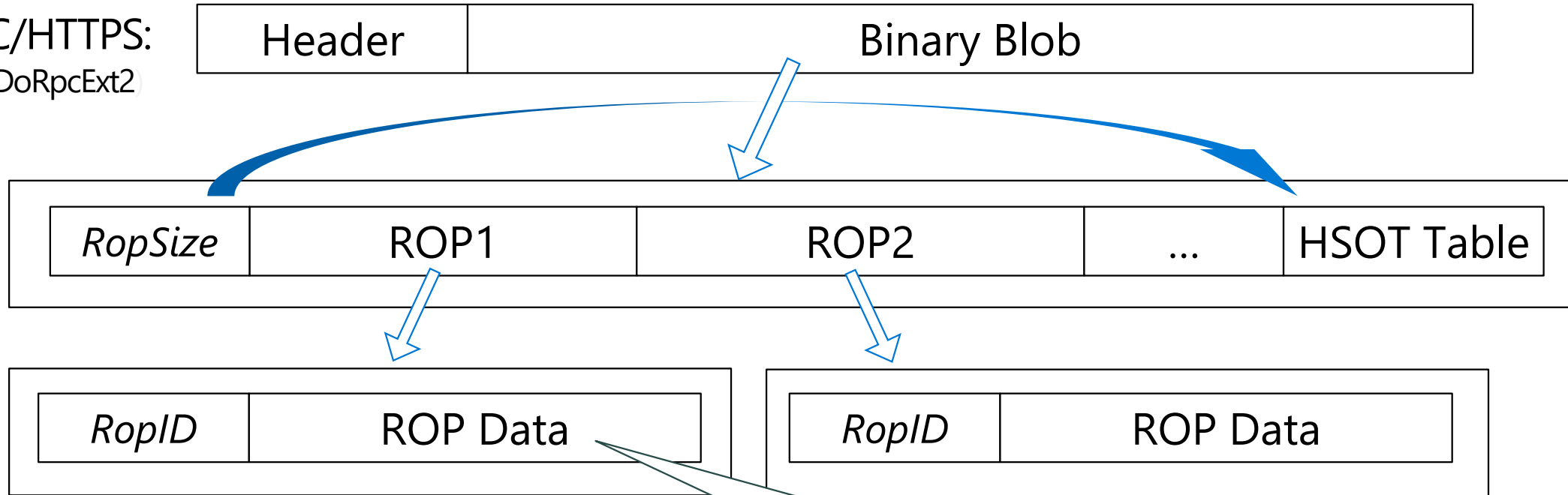
- Transport layers: RPC/TCP, RPC/HTTPS or pure HTTPS
- Low-level access to Exchange Server Storage
 - Optimized to minimize traffic on the wire
 - Very complex parsing
- Used by MAPI
 - Major channel for *Outlook for Windows Desktop* communication with *Exchange Server*
- Originally implemented in Exchange 4.0 (first release of Exchange)
 - Extended and re-architected several times

ROP Protocols Documentation

- ROPs protocols define both Server and Client behaviors
- Client behaviors are very complex
 - Wrapped in MAPI implementation on Outlook for Windows Desktop
 - Client performs logic to maintain complex items: Messages, Folders, Calendar, Contacts, Tasks, etc...
- Document Naming: [MS-OXO*] and [MS-OXC*]
 - Over 40 Protocols, ~3000 pages

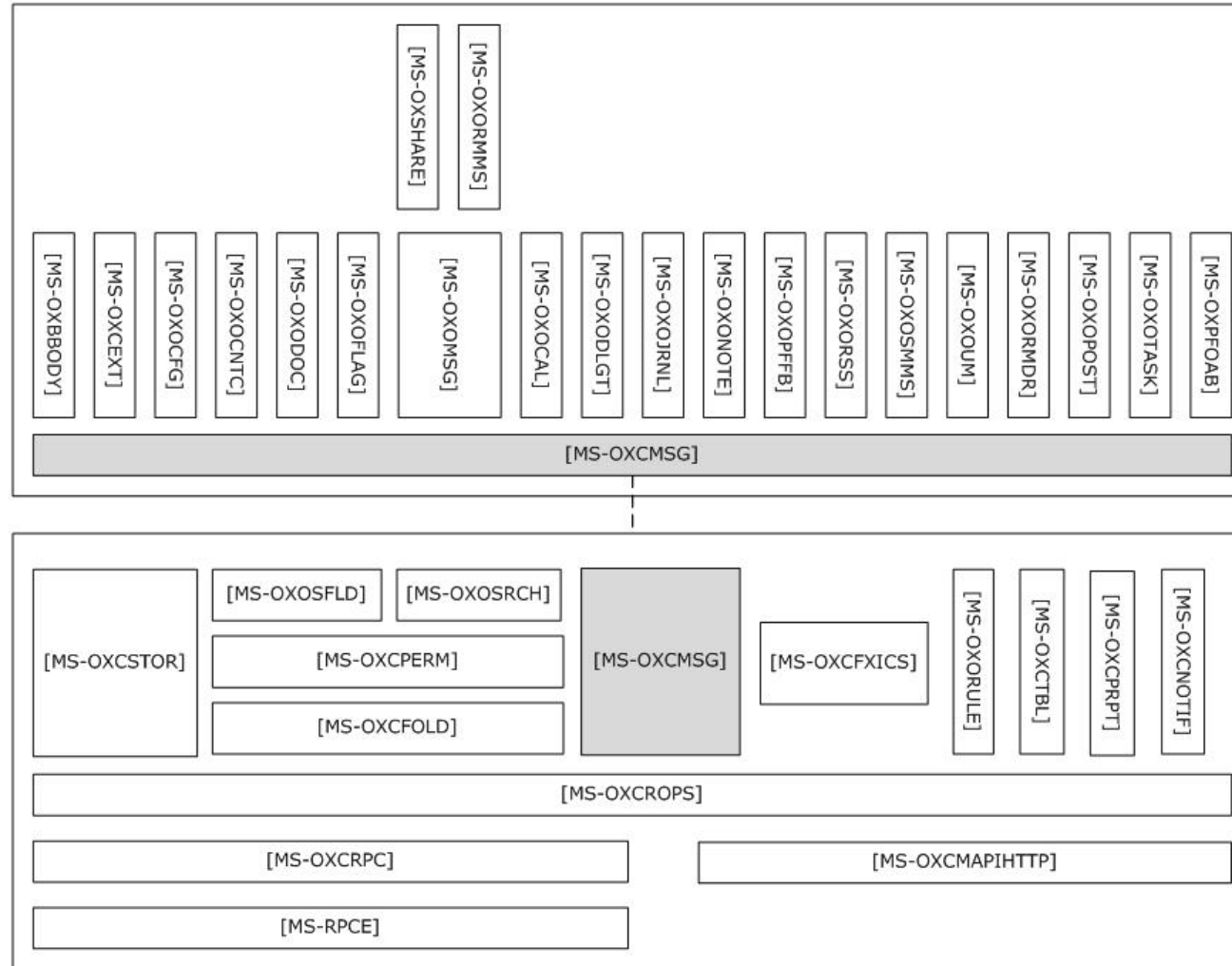
Example of complexity in ROP Protocols

RPC/HTTPS:
EcDoRpcExt2



Note: No ROP Data size or end marker.
Every ROP Data in the blob must be parsed.
Every RopID has different ROP Data structure.
Number of documented RopIDs: 130+

Where to start: ROP Protocols



ROP Protocols Summary

- Not recommended for new applications due to complexity
- Modern Exchange Server has good alternatives
 - Exchange Web Services for On-Prem Server
 - Microsoft Graph for Exchange Online

Exchange Protocols: Details

Exchange Web Services (EWS)

EWS Protocols: Details

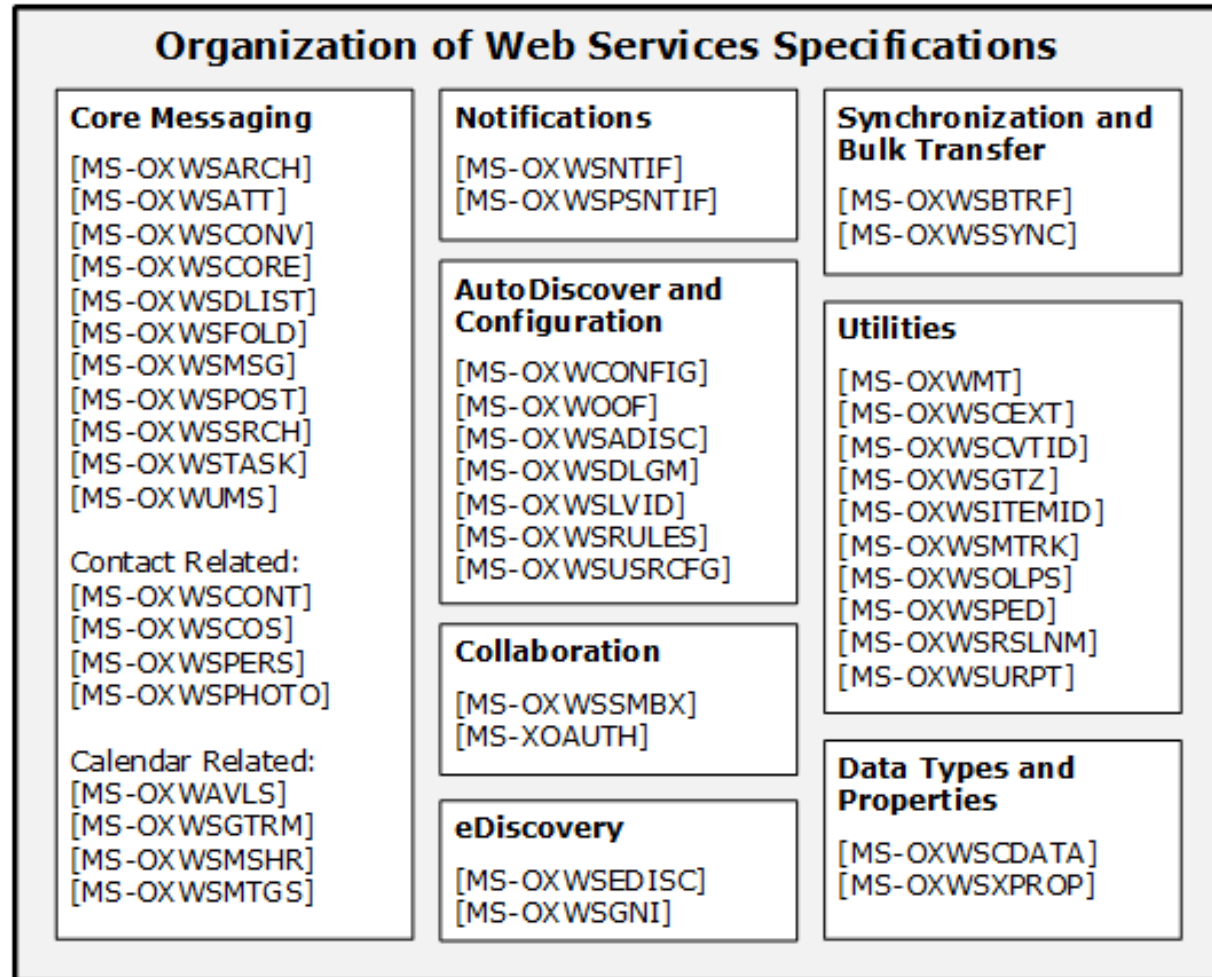
- Alternative to ROP protocols
- Higher level of abstraction compared with ROP protocols
 - EWS implements messages, attachments, calendar events, contacts on server side
 - Outlook for Windows Desktop uses subset of EWS protocols
 - Unified Messaging, MailTips, Availability, OOF, Office Apps, Room List, Archive, Mailbox Policies, Calendar Sharing, Site Mailboxes, etc.
 - Intuitive/readable XML (easier troubleshooting)
- Transport: SOAP over HTTP(S)

EWS Protocols: Documentation

- Code in any language/platform that supports HTTP/SOAP calls
 - SDKs are available as well
- Document Naming: [MS-OXW*]
 - 43 Protocols, ~2000 pages
- First implementation: Exchange Server 2007
- New on-prem features tend to be implemented in EWS

Where to start: EWS

- Not hierarchical
- Start with MS-OXWSCORE



EWS SDKs

- Exchange Web Services (EWS) Managed API
 - <https://www.nuget.org/packages/Microsoft.Exchange.WebServices/>
 - <https://github.com/OfficeDev/ews-managed-api>
 - <https://docs.microsoft.com/en-us/exchange/client-developer/exchange-web-services/explore-the-ews-managed-api-ews-and-web-services-in-exchange>

EWS Summary

- Recommended protocol for on-prem Exchange Server applications
- Legacy authentication only
 - No OAUTH
- GRAPH/REST APIs is better alternative for Exchange Online and Hybrid Exchange Server
 - Modern authentication
 - Seamless integration with other services (SharePoint, OneDrive, Azure Active Directory, etc.)
 - Future updates will happen in Microsoft Graph APIs

Exchange Protocols: Details

Exchange Active Sync (EAS)

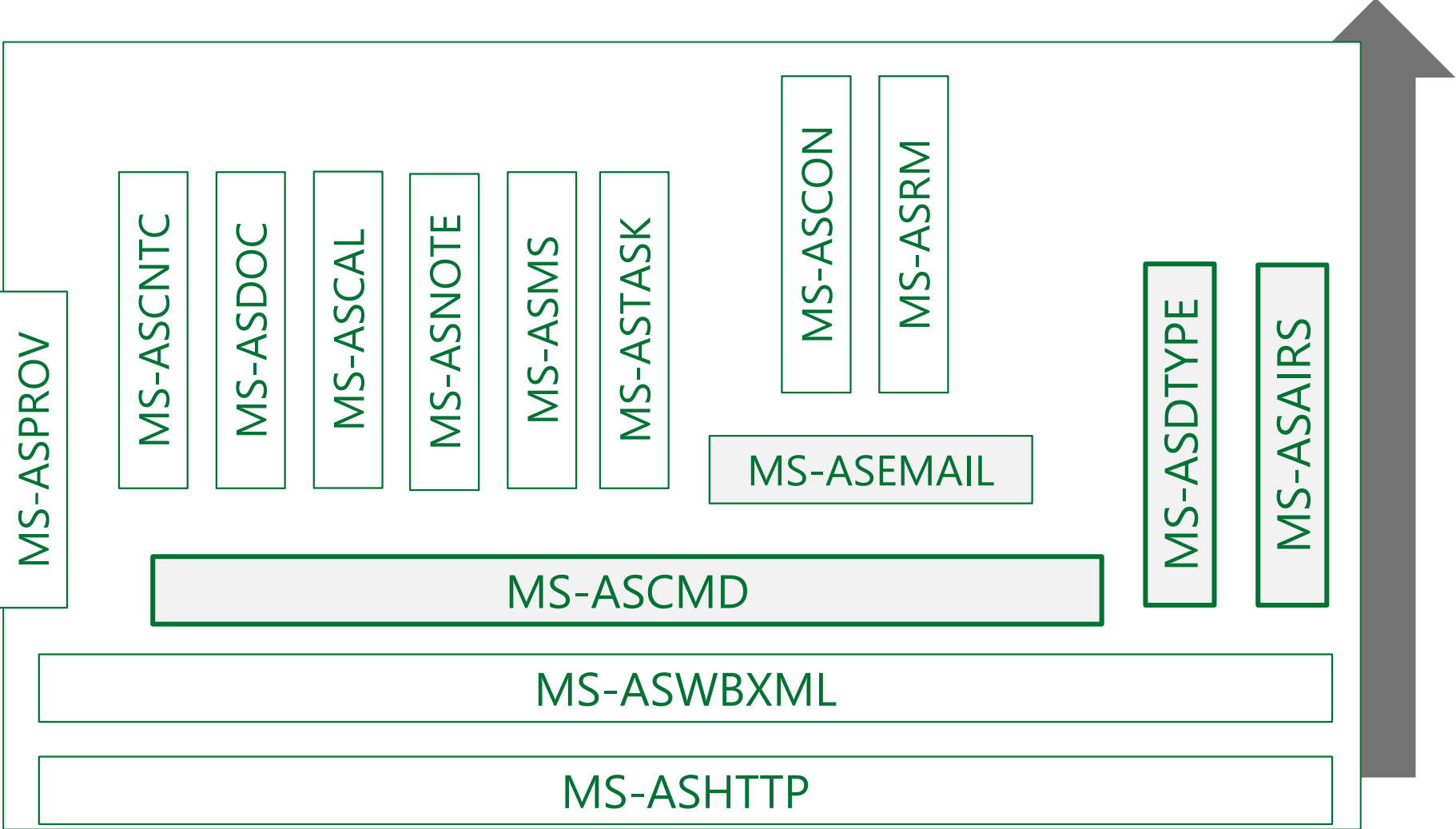
Exchange ActiveSync: Protocols Details

- Lightweight synchronization protocol for Exchange Server
 - Optimized to work on high-latency and low-bandwidth networks
 - Designed to minimize device power usage
- High level of abstraction, similar to EWS in complexity
 - Provides access to email, calendar, contacts, tasks, documents, etc...
- Transport Layer: WBXML over HTTPS
- Industry standard
 - Several non-Exchange Server implementations
 - Wide range of clients – iOS, Android, Windows, etc.

Exchange ActiveSync: Protocols Documentation

- Document Naming: [MS-AS*]
 - 15 Protocols; ~900 pages
- First Implementation: Exchange Server 2003

Where to start: Exchange ActiveSync



Typical Usage of Exchange ActiveSync

- Mobile Applications
- Tablets and lightweight desktop applications
 - Allows for low-bandwidth and high-latency data (Internet) connections while scaling reasonably on high-speed connections.
- Additional considerations
 - Not feature parity with Exchange ROPs and Web Service (EWS) protocols
 - Licensing requirements
- *Microsoft Graph APIs should be considered as better alternative for Exchange online*

Choice of Protocols to Use

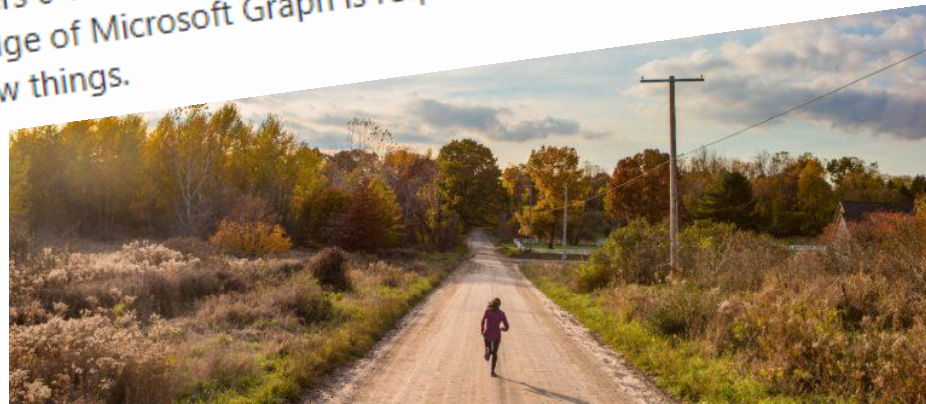
On-Premises choice

- EWS is recommended for new applications
- ROPs protocols are very complex
- EAS has special purpose
- Hybrid mode brings on-line richness to on-prem implementations

Exchange Online has more...

- If you develop for Exchange Online, consider Microsoft Graph APIs
 - <https://developer.microsoft.com/en-us/graph/>
 - <https://aka.ms/30DaysMSGraph>

Throughout the month of November 2018, we are publishing daily articles (30 total) that aim to introduce developers to Microsoft Graph. We'll have content that covers 0-level to 200-level topics. Each post should take you 5-15 mins to read and try out the sample exercises. No prior knowledge of Microsoft Graph is required. We hope that beginners will quickly pick up the content and that experts will also learn a few new things.



Resources

Exchange Protocol Test Tools

- Protocol Test Suites
 - Protocol families: EAS, EWS, and ROPs (RPC/MAPIHTTP)
- Fiddler Inspectors:
 - Protocol families: ROPs (MAPIHTTP)
 - Additional associated protocols

Exchange Protocol Resources

All Exchange protocol documents

https://docs.microsoft.com/en-us/openspecs/exchange_server_protocols

Fiddler inspectors for Office and Exchange protocols

<https://github.com/OfficeDev/Office-Inspectors-for-Fiddler>

Protocol Test Suites

<https://github.com/OfficeDev/Interop-TestSuites>

Office Interoperability blog:

<https://docs.microsoft.com/en-us/openspecs/blog/ms-offintbloglp/61fc0f77-b3e6-4b4f-aea9-ce472fa98835>

Help with Open Specifications:

<mailto:dochelp@microsoft.com>

